

Rune Name	Valid Item Types		No. of Runes	Runes Required				Abilities
Hot	any armor		2	Ne	Tsu			Fire Resist +75% +20% to Maximum Fire Resist 100% Chance to Cast Level 10 Immolation When Struck Adds 100-150 Fire Damage Fire Absorb 30% +100% Enhanced Defense
Daylight	any armor		3	Hi	Ru	Ma		Adds 50-75 Fire Damage +3 to Light Radius Damage Reduced by 10
Darkness	any armor		4	Ku	Ra	Ya	Mi	Adds 37 Poison Damage Over 4 Seconds -3 to Light Radius Requirements -30% Attacker Takes Damage of 10
Envy	any armor		4	U	Ra	Ya	Mu	+175% Enhanced Defense Damage Reduced by 10% Magic Damage Reduced by 15 Requirements -25%
Ice	any weapon		3	Ko	U	Ri		Adds 10-20 Cold Damage (8 second duration) 10% Chance of Open Wounds +100 to Attack Rating 15% Deadly Strike +20% Enhanced Damage
Machine	any weapon		3	Ki	Ka	I		40% Increased Attack Speed 15% Faster Run/Walk 10% Faster Hit Recovery +0.25 to Maximum Damage (Based on Character Level)
Red	any weapon		3	A	Ka	I		100% Chance of Open Wounds 9% Life Stolen Per Hit
Savant	any weapon	any armor	3	Yu	Ri	Ka		+1 to All Skill Levels 10% Increased Attack Speed 10% Faster Hit Recovery 10% Faster Block Rate 10% Faster Run/Walk 10% Faster Cast Rate

Rune Name	Valid Item Types	No. of Runes	Runes Required	Abilities
Admiration	any weapon	4	Su U Ha I	+150% Enhanced Damage 30% Increased Attack Speed 40% Bonus to Attack Rating 50% Deadly Strike +3 to Barbarian Skill Levels 3% Life Stolen Per Hit 3% Mana Stolen Per Hit
Chaos	any weapon	4	Ko N To N	+60% Enhanced Damage 20% Increased Attack Speed +1 to Maximum Fire Damage (Based on Character Level) +1 to Maximum Cold Damage (Based on Character Level) +1 to Maximum Poison Damage (Based on Character Level) +1 to Maximum Lightning Damage (Based on Character Level)
Fortune	any weapon	4	Ko O U N	155% Better Chance of Getting Magic Items 400% Extra Gold From Monsters +5 to Find Item (Barbarian Only)
Holy	any weapon	4	Shi N Se I	75% Bonus to Attack Rating +4 to Light Radius +1 to All Skill Levels +50% Enhanced Damage Adds 16-64 Lightning Damage All Resistances +5%
Patience	any weapon	4	Ni N Ta I	5% Increased Attack Speed 100% Chance of Crushing Blow 60% Better Chance of Getting Magic Items +10 to Strength +15 to Dexterity
Radioactive	any weapon	4	Ho U Shi Ya	Adds 312 Poison Damage Over 32 Seconds +3 to Maximum Poison Damage (Based on Character Level)
Silence	any weapon	4	Chi N Mo Ku	+20 to Stun (Barbarian Only) Hit Blinds Target 50% Increased Attack Speed

Rune Name	Valid Item Types		No. of Runes	Runes Required					Abilities	
Trust	any weapon	any armor	4	Shi	N	Ra	I		Replenish Life +15 Damage Reduced by 10% 15% Increased Chance of Blocking All Resistances +10% 6% Life Stolen Per Hit +100 Defense	
Beauty	any weapon		5	U	Tsu	Ku	Shi	Sa		Increase Maximum Life 15% 100% Deadly Strike +20 to Dexterity +1 to Sorceress Skill Levels +1 to Amazon Skill Levels +3 to Light Radius
Echo	any weapon		5	Ha	N	Ki	Yo	U		100% Deadly Strike 50% Increased Attack Speed
Saiyajin	any weapon		5	Ka	Me	Ha	Me	Ha		Adds 30-60 Fire Damage Adds 1-64 Lightning Damage 60% Increased Attack Speed 20% Faster Run/Walk +10 to Vitality +10 to Strength
The Lovers	any weapon		5	A	I	Ko	U	Ke		Adds 20-30 Fire Damage Adds 20-30 Cold Damage (6 second duration) +50% Enhanced Damage 50% Bonus to Attack Rating 20% Faster Hit Recovery
Vengeance	any weapon		5	Fu	Ku	Shi	Yu	U		Adds 1-64 Lightning Damage Adds 15-30 Cold Damage (4 second duration) Adds 25-50 Fire Damage +2 to Maximum Fire Damage (Based on Character Level) +1 to Maximum Cold Damage (Based on Character Level) +6 to Maximum Lightning Damage (Based on Character Level)

Rune Name	Valid Item Types	No. of Runes	Runes Required	Abilities
Change	any weapon	6	He N Ka Wo Su Ru	20% Chance to Cast Level 20 Frozen Orb on Striking 20% Chance to Cast Level 20 Fire Ball on Striking 20% Chance to Cast Level 20 Chain Lightning on Striking 20% Chance to Cast Level 20 Bone Spirit on Striking 20% Chance to Cast Level 20 Poison Nova on Striking 40% Increased Attack Speed +400 to Attack Rating
Obedience	any weapon	6	A Ya Na Mi Re I	Increase Maximum Life 25% Attacker Takes Damage of 125 +150% Enhanced Damage +250 to Attack Rating 30% Increased Attack Speed Adds 1-200 Magic Damage 10% Faster Hit Recovery
Revenge	any weapon	6	Ho U Fu Ku Su Ru	Attacker Takes Damage of 100 Attacker Takes Lightning Damage of 30 100% Chance to Cast Level 20 Static Field When Struck +200% Enhanced Damage 10% Life Stolen Per Hit
Sincerity	any weapon	6	Ta Chi Ka Wa Mi Mi	+95% Enhanced Damage 50% Bonus to Attack Rating 45% Deadly Strike 9% Life Stolen Per Hit +150% Damage to Demons +150% Damage to Undead Indestructible
Butcher	axe	3	Ni Ku Ya	Knockback +150% Enhanced Damage 25% Chance of Crushing Blow
Frostbite	axe	4	Shi Mo Ya Ke	Adds 35-50 Cold Damage (14 second duration) Half Freeze Duration 25% Chance of Open Wounds Cold Resist +40%

Rune Name	Valid Item Types		No. of Runes	Runes Required			Abilities			
Hatred	blunt		4	Ni	Ku	Shi	Mi	30% Chance of Crushing Blow Slows Target by 100% +150% Damage to Demons +50% Damage to Undead -12 to Monster Defense Per Hit Adds 100-200 Poison Damage Over 16 Seconds +1% Enhanced Maximum Damage (Based on Character Level)		
Deception	body armor	glove	2	Sa	Wa					65% Chance of Crushing Blow -10 to Vitality +20 to Dexterity Attacker Takes Damage of 100
Abundant	body armor		3	Ho	U	Fu				+50 to Life +50 to Max Stamina +50 to Mana Replenish Life +4 Regenerate Mana 15% All Resistances +10%
Captive	body armor		3	Ho	Ri	Yo				Drain Life -5 10% Faster Run/Walk +10 to Energy +15 to Strength
Famine	body armor		3	Ki	Ki	N				Drain Life -5 8% Life Stolen Per Hit 4% Mana Stolen Per Hit 100% Slower Stamina Drain 20% Faster Run/Walk
Fox	body armor		3	Ki	Tsu	Ne				30% Faster Hit Recovery +30 to Dexterity +150% Enhanced Defense 20% Faster Run/Walk +25 to Life +25 to Mana

Rune Name	Valid Item Types		No. of Runes	Runes Required			Abilities
Harmony	body armor		3	Wa	So	I	30% Faster Hit Recovery 15% Increased Attack Speed 15% Faster Run/Walk 10% Faster Cast Rate +150 to Attack Rating +60% Enhanced Defense
Impetuous	body armor		3	Mi	Sa	To	+5 to Energy +5 to Vitality +15 to Dexterity 15% Faster Run/Walk 20% Faster Hit Recovery +150% Enhanced Defense All Resistances +9%
Indominable	body armor		3	Ra	N	Ma	+(1-300)% Enhanced Defense (varies) Cannot Be Frozen Poison Length Reduced by 75% 25% Increased Chance of Blocking 30% Faster Hit Recovery +100 to Life Indestructible
Journey	body armor		3	Ri	Yo	Ko	30% Faster Run/Walk +100 to Max Stamina Heal Stamina Plus 50% 25% Slower Stamina Drain All Resistances +10% Level 4 Find Potion (20 Charges)
Maiden	body armor	helm	3	O	To	Me	+2 to Amazon Skill Levels +2 to Sorceress Skill Levels +25 to Dexterity +25 to Energy +50 to Life +150% Enhanced Defense Requirements -35%

Rune Name	Valid Item Types		No. of Runes	Runes Required				Abilities					
Nightgown	body armor		3	Ne	Ma	Ki							+100 Defense (Increases (to 250) During Nighttime) +50 to Life (Increases (to 120) During Nighttime) +50 to Mana (Increases (to 120) During Nighttime) +1 to Cold Absorb (Increases (to 20) During Nighttime) +1 to Fire Absorb (Increases (to 20) During Nighttime) +1 to Lightning Absorb (Increases (to 20) During Nighttime) +1 to Poison Absorb (Increases (to 20) During Nighttime)
Oath	body armor		3	Chi	Ka	I							+50% Enhanced Defense +10 to Vitality Damage Reduced by 8
Praise	body armor	helm	3	Ho	Me	Ru							+150% Enhanced Defense All Resistances +10% +50 to Life +20 to Strength 30% Faster Hit Recovery +5 to Light Radius Requirements -40%
Smoke	body armor		3	Ke	Mu	Ki							+250 Defense vs Missile +75% Enhanced Defense All Resistances +50% 20% Faster Hit Recovery -1 to Light Radius Level 18 Weaken (6 Charges)
Able	body armor		4	Yu	U	No	U						Requirements -100% +25 to Strength +25 to Dexterity +100 Defense
Animal Friend	body armor	helm	4	Na	U	Shi	Ka						+4 to Summoning Skills (Druid Only) Regenerate Mana 25% Replenish Life +5 +5 to Strength +5 to Dexterity +5 to Energy +5 to Vitality

Rune Name	Valid Item Types		No. of Runes	Runes Required				Abilities				
Efficiency	body armor		4	Ko	U	Ri	Tsu					10% Faster Run/Walk 10% Increased Attack Speed Replenish Life +2 Regenerate Mana 10% All Resistances +10%
Eternity	body armor		4	E	I	E	N					Indestructible Magic Damage Reduced by 15 Damage Reduced by 15
Healthy	body armor		4	Ke	N	Ko	U					Increase Maximum Life 20% Replenish Life +5 Damage Reduced by 5% Magic Damage Reduced by 5
Illustrious	body armor		4	A	Yu	Ka	Wa					+15 to Dexterity +10 to Strength +25 to Life Attacker Takes Damage of 15 10% Deadly Strike +50 Defense
Insanity	body armor		4	Ki	Yo	U	Ki					10% Increased Attack Speed 10% Faster Run/Walk 10% Faster Block Rate 10% Faster Hit Recovery 10% Faster Cast Rate
Question	body armor	helm	4	Shi	Tsu	Mo	N					12% Mana Stolen Per Hit 12% Life Stolen Per Hit +50 Defense Poison Length Reduced by 50% Hit Blinds Target 10% Chance to Cast Level 1 Confuse on Striking
Serendipity	body armor		4	Ko	U	U	N					+80 Defense +35 to Life All Resistances +15% +10 to Dexterity 10% Faster Cast Rate 10% Increased Attack Speed

Rune Name	Valid Item Types	No. of Runes	Runes Required	Abilities
Sorrow	body armor	4	Ka Na Shi Mi	Drain Life -15 Hit Slows Target by 75% 15% Chance to Cast Level 5 Decrepify on Striking +120 Defense Attacker Takes Damage of 120 Attacker Takes Damage of 2 (Based on Character Level) All Resistances +15%
Stomach Ache	body armor	4	Fu Ku Tsu U	Adds 213 Poison Damage Over 7 Seconds Ignore Target's Defense Level 20 Poison Explosion (20 Charges) Level 11 Poison Nova (13 Charges) 7% Mana Stolen Per Hit
Transformation	body armor	4	He N Shi N	+3 to Shapeshifting Skills (Druid Only) 30% Faster Run/Walk 30% Faster Hit Recovery +3 to Lycanthropy (Druid Only) Replenish Life +15 33% Deadly Strike +80% Enhanced Defense
Victory	body armor	4	Shi Yo O Ri	+8 to Mana After Each Kill 8% Life Stolen Per Hit 80% Extra Gold From Monsters 80% Better Chance of Getting Magic Items +80% Enhanced Defense
Youth	body armor	4	Wa Ka Shi Ya	+15 to Vitality 20% Faster Run/Walk 20% Faster Hit Recovery 20% Faster Block Rate +160% Enhanced Defense 10% Increased Attack Speed
Lionheart	body armor	5	Ka I O Na I	+15 to Strength +2 to Warcries (Barbarian Only) Increase Maximum Life 20% Resist Fire +25% Resist Lightning +30% +100 Defense vs Missile

Rune Name	Valid Item Types	No. of Runes	Runes Required	Abilities
Phoenix	body armor	5	Fu Shi Chi Yo U	All Resistances +30% 25% Chance to Cast Level 12 Immolation When Struck Magic Damage Reduced by 20 Damage Reduced by 10 Absorb Fire 50% Absorb Lightning 20% +100 Defense
Pride	body armor	5	Ho Ko Ra Shi Sa	+15 to Vitality Damage Reduced by 8 +150 Defense 12% Increased Chance of Blocking +20 to Strength Resist Lightning +35%
Zenith	body armor	5	Te N Chi Yo U	+1 to All Skill Levels +125% Enhanced Defense +15 to Strength All Resistances +10% Requirements -15% Indestructible
Ascend	body armor	6	Shi Yo Ri Yu Ke N	+1 to All Skill Levels +10 to Vitality +10 to Energy +10 to Dexterity +10 to Strength 10% Faster Run/Walk 10% Increased Attack Speed
Courage	body armor	6	Ka Mi Ya Ta I Chi	Damage Reduced by 8% +10 to Vitality +100% Enhanced Defense +5 Damage +255 Defense vs Missile 30% Faster Hit Recovery +2 to Warcries (Barbarian Only)

Rune Name	Valid Item Types	No. of Runes	Runes Required	Abilities
Dark Star	body armor	6	Hi Ka Ri No Ke N	+125% Enhanced Defense Absorb Magic 10% Damage Reduced by 10% 15% Chance to Cast Level 3 Decrepify When Struck Level 15 Bone Armor (3 Charges) Requirements -35% Absorb Lightning 10%
Golden Dragon	body armor	6	Ki N No Ri Yu U	Adds 1-200 Lightning Damage All Resistances +20% Absorb Lightning 50% Attacker Takes Lightning Damage of 25
Insight	body armor	6	Mi Nu Ku Chi Ka Ra	+2 to All Skill Levels +25 to Energy 25% Deadly Strike 25% Faster Cast Rate 40% Increased Attack Speed +150 to Attack Rating +4 to Light Radius
Master Key	claw	3	Te N Chi	150% Extra Gold From Monsters 125% Better Chance of Getting Magic Items +1 to Assassin Skill Levels +60% Enhanced Damage 45% Increased Attack Speed +3 to Attack Rating (Based on Character Level) 10% Deadly Strike
Noir	claw	3	Ki Ri Ka	30% Increased Attack Speed 30% Deadly Strike +125% Enhanced Damage 20% Faster Run/Walk +100 Defense
Myth	crossbow	3	Shi N Wa	+85% Enhanced Damage 40% Increased Attack Speed Fires Magic Arrows

Rune Name	Valid Item Types			No. of Runes	Runes Required				Abilities
Placidity	druid pelt			4	He	I	Se	I	+3 to Druid Skill Levels Replenish Life +25 50% Better Chance of Getting Magic Items All Resistances +10% Replenishes Durability
Mist	glove	boot	belt	2	Mo	Ya			30% Faster Run/Walk 30% Increased Attack Speed +200 Defense vs Missile +300 Defense vs Melee +2 to Evade (Amazon Only)
Wealth	glove	belt		2	To	Mi			250% Extra Gold From Monsters 100% Better Chance of Getting Magic Items
Dream	helm			2	Yu	Me			+15 to Energy 20% Faster Cast Rate 15% Damage Goes to Mana 5% Mana Stolen Per Hit
Hawk	helm			2	Ta	Ka			50% Bonus to Attack Rating 50% Deadly Strike +5 to Light Radius +5 to Raven (Druid Only) +100 Defense vs Missile +1 to Penetrate (Amazon Only)
Wisdom	helm			2	Chi	E			+0.25 to Energy (Based on Character Level) +0.25 to Vitality (Based on Character Level) +0.25 to Strength (Based on Character Level) +0.25 to Dexterity (Based on Character Level) +1 Defense (Based on Character Level)
Abandon	helm			3	Su	Te	Ru		50% Faster Run/Walk Drain Life -5 +200 to Attack Rating +45 Defense 15% Increased Attack Speed

Rune Name	Valid Item Types	No. of Runes	Runes Required	Abilities
Cherry Blossom	helm	3	Sa Ku Ra	+50 to Life 50% Better Chance of Getting Magic Items Replenish Life +20 Regenerate Mana 20%
Discontent	helm	3	Fu He I	50% Chance to Cast Level 20 Static Field When Struck Level 20 Lower Resist (5 Charges) Level 10 Prayer (1 Charge) Level 20 Summon Dire Wolf (4 Charges) Level 20 Shadow Master (1 Charge) Level 20 Battle Orders (3 Charges) Level 20 Valkyrie (1 Charge)
Jealousy	helm	3	Shi Tsu To	+15 to Mana After Each Kill +15 to Life After Each Demon Kill 6% Life Stolen Per Hit 6% Mana Stolen Per Hit
Knowledge	helm	3	Chi Shi Ki	+10 to Energy +1 to Light Radius 30% Bonus to Attack Rating +30'+% Enhanced Damage +5 to Strength +5 to Dexterity +2 to Vitality
One	helm	3	Hi To Tsu	+1 to All Skill Levels +10 to Energy +10 to Vitality +10 to Strength +10 to Dexterity 10% Increased Attack Speed 10% Faster Hit Recovery
Peace	helm	3	He I Wa	+30 to Energy +30 to Vitality All Resistances +15% +75% Enhanced Defense +2 to Sorceress Skill Levels

Rune Name	Valid Item Types	No. of Runes	Runes Required	Abilities
Psychic	helm	3	A Ki Ra	Increase Maximum Mana 25% Magic Damage Reduced by 30 Damage Reduced by 10 +30 to Telekinesis
Radiance	helm	3	Hi Ka Ru	+5 to Light Radius +10 to Energy +10 to Vitality Magic Damage Reduced by 3 +30 to Mana +75% Enhanced Defense
Reason	helm	3	Ri Yu U	10% Faster Cast Rate Increase Maximum Mana 18% +1 to All Skill Levels +6 to Mana After Each Kill Regenerate Mana 10%
Rift	helm	3	Ki Re Tsu	Replenish Life +25 Heal Stamina Plus 25% Regenerate Mana 25% +100% Enhanced Defense Adds 5-10 Damage +100 Defense vs Missile
Royalty	helm	3	A E Ka	+1 to All Skill Levels 10% Life Stolen Per Hit 50% Better Chance of Getting Magic Items 200% Extra Gold From Monsters +1 Defense (Based on Character Level) +1 to Offensive Auras (Paladin Only) +1 to Defensive Auras (Paladin Only)
Spirit	helm	3	Ko Ko Ro	All Resistances +20% Magic Damage Reduced by 15 Absorb Lightning 10% Absorb Fire 10% Half Freeze Duration +15 to Strength

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Thought	helm	3	Shi So O	+0.25 to Energy (Based on Character Level) +0.25 to Vitality (Based on Character Level) +0.25 to Strength (Based on Character Level) +0.25 to Dexterity (Based on Character Level) +1 Defense (Based on Character Level) 10% Faster Cast Rate 10% Increased Attack Speed
Enlightenment	helm	4	Ke I Mo U	+1 to All Skill Levels +7 to Strength +7 to Dexterity +7 to Vitality +7 to Energy
Forsee	helm melee weapon	4	Yo Chi Su Ru	100% Bonus to Attack Rating 100% Deadly Strike 50% Increased Attack Speed +1 to All Skill Levels
Learned One	helm	4	Se N Se I	+1 to All Skill Levels +20 to Energy 15% Deadly Strike 15% Faster Cast Rate 20% Increased Attack Speed +75 to Attack Rating +2 to Light Radius
Princess	helm	4	A Me Ri A	+50% Enhanced Defense +10 Defense -3 to Light Radius Level 9 Cloak of Shadows (13 Charges) 150% % Extra Gold From Monsters +5 to Strength +10 to Dexterity
Wanderer	helm	4	Ru Ro U Ni	+10 to Energy +1 to All Skill Levels +2 to Light Radius +2 to Mana After Each Kill All Resistances +18% +100 Defense

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Demon	katana	5 I	Nu Ya Shi Ya	+3 to Assassin Skill Levels 50% Increased Attack Speed +225% Enhanced Damage +350 to Attack Rating 6% Life Stolen Per Hit Absorb Fire 60% +50 Fire Damage
Evil	knife	2 A	Ku	60% Chance of Crushing Blow 60% Deadly Strike +60% Enhanced Damage
Exuberance	knife	3 A	I Ka	20% Increased Attack Speed 10% Faster Run/Walk 10% Faster Hit Recovery +25 to Life 25% Deadly Strike +35 Defense Throwable
Gloom	knife	4 Yu	U U Tsu	-5 to Light Radius 15% Chance to Cast Level 5 Weaken on Striking 5% Chance to Cast Level 4 Poison Nova When Struck Level 3 Poison Explosion (15 Charges) 15% Chance to Cast Level 1 Bone Spirit on Attack
Abolish	mace hammer club	3 Ha	I Shi	+150% Enhanced Damage 50% Deadly Strike 15% Chance of Crushing Blow -10 to Monster Defense Per Hit
Black	mace hammer club	3 Ku	Ro I	40% Chance of Crushing Blow +120% Enhanced Damage 15% Increased Attack Speed Magic Damage Taken Reduced by 2 +200 to Attack Rating Level 12 Corpse Explosion (4 Charges)
Destruction	mace hammer club	3 Ha	Ka I	+100% Enhanced Damage 50% Chance of Crushing Blow 50% Deadly Strike

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Opposing Destiny	mace	hammer	club	3	A	Ki	To				+2 to Barbarian Skill Levels +2 to Druid Skill Levels +150% Enhanced Damage +2 to Sword Mastery (Barbarian Only) +2 to Mace Mastery (Barbarian Only) +2 to Fury (Druid Only) +2 to Maul (Druid Only)
Pattern	mace	hammer	club	3	Mo	Yo	U				Adds 50-100 Poison Damage Over 4 Seconds Adds 64-128 Lightning Damage Adds 20-30 Cold Damage (4 second duration) Adds 50-75 Fire Damage Adds 30-35 Magic Damage All Resistances +8%
Wrath	mace	hammer	club	3	I	Ka	Ri				0.5% Chance of Crushing Blow (Based on Character Level) 30% Increased Attack Speed 1.5% Enhanced Maximum Damage (Based on Character Level) 50% Deadly Strike Attacker Takes Damage of 2 (Based on Character Level)
Grand Leon	mace	hammer		4	Ma	Sa	Mu	Ne			100% Chance of Crushing Blow +30 to Strength +200% Enhanced Damage Knockback
War	mace	hammer		4	Se	N	So	O			+150% Enhanced Damage 30% Increased Attack Speed 20% Chance of Crushing Blow +200 to Attack Rating
Armageddon	mace	hammer	club	5	Ke	I	To	Yu	Ri		Level 1 Armageddon (5 Charges) Resist Fire +25% Adds 10-20 Fire Damage 5% Chance to Cast Level 10 Fire Ball on Attack 5% Chance to Cast Level 10 Immolation When Struck

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Fade	mace	hammer	5	l	Ro	A	Se	Ru	50% Chance of Crushing Blow +200% Enhanced Damage Hit Blinds Target Prevent Monster Heal Adds 40-50 Cold Damage (10 second duration) 25% Chance to Cast Level 6 Dim Vision on Striking
Authority	melee weapon	glove	2	Ke	Ni				+150% Enhanced Damage +5 to Strength +180 to Attack Rating 15% Deadly Strike
Burn	melee weapon		3	Mo	Ya	Su			Adds 100-150 Fire Damage +1 to Maximum Fire Damage (Based on Character Level) Absorb Cold 100% Cannot Be Frozen +3 to Fire Skills 50% Chance to Cast Level 10 Immolation When Struck
Honor	melee weapon		3	Me	l	Yo			+160% Enhanced Damage Replenish Life +10 +1 to All Skill Levels +200 to Attack Rating 25% Deadly Strike +10 to Strength
Malice	melee weapon		3	A	Ku	l			100% Chance of Open Wounds -100 to Monster Defense Per Hit Prevent Monster Heal +33% Enhanced Damage -1 to Light Radius Drain Life -5 20% Chance of Crushing Blow
Painful	melee weapon		3	l	Ta	l			Drain Life -5 +200% Enhanced Damage Attacker Takes Damage of 125 Attacker Takes Lightning Damage of 30 75% Chance to Cast Level 5 Iron Maiden When Struck

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Strength	melee weapon	3	Tsu Yo Sa	+20 to Strength +35% Enhanced Damage +10 to Vitality 25% Chance of Crushing Blow
Fury	melee weapon	4	O Ru So N	+200% Enhanced Damage 40% Increased Attack Speed Prevent Monster Heal 60% Chance of Open Wounds 20% Chance of Crushing Blow 40% Deadly Strike +7 to Berserk (Barbarian Only)
Nature's Kingdom	melee weapon	4	Mo No No Ke	+2 to Summoning Skills (Druid Only) +50% Enhanced Damage 50% Increased Attack Speed 20% Faster Run/Walk +15 to Dexterity +3 to Summon Wolf (Druid Only) +2 to Summon Dire Wolf (Druid Only)
Noble Ogre	melee weapon	4	Ta Ma Ho Me	+125 to Attack Rating +50% Enhanced Damage +20 to Strength +20 to Dexterity 10% Increased Attack Speed 10% Faster Hit Recovery
Thunder	melee weapon	4	Ka Mi Na Ri	Adds 1-100 Lightning Damage +4 to Maximum Lightning Damage (Based on Character Level) Absorb Lightning 40% Resist Lightning +30% +10% to Maximum Lightning Resist 10% Chance to Cast Level 10 Chain Lightning on Striking
Gluttony	melee weapon	5	Fu To Ku Na Ru	25% Life Stolen Per Hit 25% Mana Stolen Per Hit 100% Better Chance of Getting Magic Items 300% Extra Gold From Monsters

Rune Name	Valid Item Types	No. of Runes	Runes Required	Abilities
Lethal	melee weapon	5	Chi Me I Te Ki	75% Deadly Strike 50% Chance of Crushing Blow 15% Increased Attack Speed +40% Enhanced Damage
Soul Stealer	melee weapon	5	Ki Wo Nu Su Mu	15% Life Stolen Per Hit 15% Mana Stolen Per Hit 100% Deadly Strike 40% Chance of Crushing Blow Prevent Monster Heal Freezes Target +3 35% Increased Attack Speed
Tradition	melee weapon	5	I I Tsu Ta E	+50% Enhanced Damage 20% Increased Attack Speed +100 to Attack Rating Adds 25-50 Magic Damage
Absolute	missile weapon	3	Ta Shi Ka	30% Bonus to Attack Rating 20% Increased Attack Speed +1 to Critical Strike (Amazon Only) Level 1 Inner Sight (15 Charges)
Melody	missile weapon	3	Ki Yo Ku	+50% Enhanced Damage +3 to Bow and Crossbow Skills (Amazon Only) +3 to Critical Strike (Amazon Only) +3 to Dodge (Amazon Only) +3 to Slow Missiles (Amazon Only) +300% Damage to Undead
Accuracy	missile weapon	4	Se I Ka Ku	75% Bonus to Attack Rating 50% Deadly Strike 25% Chance of Crushing Blow Prevent Monster Heal 35% Chance of Open Wounds
Humble	missile weapon	4	Ke N Ki Yo	25% Bonus to Attack Rating +125% Enhanced Damage +1 to Amazon Skill Levels 25% Increased Attack Speed 25% Deadly Strike

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Whisper	missile weapon		4	Sa	Sa	Ya	Ku					25% Faster Run/Walk 25% Increased Attack Speed +33% Enhanced Damage +66 to Attack Rating 7% Chance to Cast Level 4 Twister When Struck +25 Defense
Cunning	missile weapon		5	Nu	Ke	Me	Na	I				+6 to Guided Arrow +2 to Bow and Crossbow Skills (Amazon Only) +3 to Pierce (Amazon Only) +125% Enhanced Damage Ignore Target's Defense 10% Increased Attack Speed +2 to Amazon Skill Levels
Feminine	missile weapon	staff	6	O	N	Na	Ra	Shi	I			+1 to Sorceress Skill Levels +1 to Amazon Skill Levels +20 to Dexterity Increase Maximum Life 15% 10% Faster Run/Walk 10% Increased Attack Speed
Prayer	scepter	paladin sword	3	I	No	Ri						+3 to Prayer (Paladin Only) +2 to Offensive Auras (Paladin Only) +2 to Defensive Auras (Paladin Only) +125% Enhanced Damage 15% Increased Attack Speed +30 to Dexterity +250 to Attack Rating
Storm	scepter	paladin sword	3	A	Ra	Shi						+8 to Holy Shock (Paladin Only) +4 to Fist of the Heavens (Paladin Only) 25% Chance to Cast Level 3 Chain Lightning on Striking Adds 1-128 Lightning Damage Resist Lightning +40% +10% to Maximum Lightning Resist

Rune Name	Valid Item Types			No. of Runes	Runes Required					Abilities			
White	scepter	paladin sword		3	Shi	Ro	I				+2 to Paladin Skill Levels +150% Damage to Undead +300% Damage to Demons +10 to Sanctuary (Paladin Only) 25% Chance to Cast Level 20 Holy Bolt on Striking		
Judgment	scepter	paladin sword		4	Ha	N	Ke	Tsu			+2 to Maximum Damage (Based on Character Level) Adds 16-64 Lightning Damage +200 to Attack Rating -15 to Monster Defense Per Hit		
Law	scepter	paladin sword	hamm	mace	axe	4	Ho	U	Ri	Tsu		+150% Damage to Undead +200% Damage to Demons +8 to Vengeance (Paladin Only) Adds 1-256 Lightning Damage +250 to Attack Rating Against Undead +300 to Attack Rating Against Demons	
Thunder	scepter	paladin sword				4	Ra	I	Me	I		Adds 64-128 Lightning Damage +10 to Maximum Damage Resist Lightning +60% +5% to Maximum Lightning Resist +3 to Holy Shock (Paladin Only) 30% Chance to Cast Level 7 Chain Lightning on Striking	
Heaven's Will	scepter	paladin sword				5	Te	N	No	I	Shi		+150% Enhanced Damage +50 Magic Damage +1 to Paladin Skill Levels +200% Damage to Demons +200% Damage to Undead Attacker Takes Lightning Damage of 25
Conquest	shield					3	Shi	Shi	O			+50% Enhanced Defense +1% Enhanced Defense (Based on Character Level) 16% Increased Chance of Blocking 20% Faster Block Rate All Resistances +19%	

Rune Name	Valid Item Types	No. of Runes	Runes Required	Abilities
Dodge	shield	3	Ka Wa Su	+40 to Dexterity 10% Increased Chance of Blocking +100 Defense vs Missile +200 Defense vs Melee 30% Faster Block Rate +2 to Paladin Skill Levels
Pillar of Faith	shield	3	Ha Shi Ra	+1 to Holy Shield (Paladin Only) +1 to Paladin Skill Levels +40 Defense 15% Increased Chance of Blocking All Resistances +10% Resist Magic +10%
Secret	shield	3	Shi Ni Ta	20% Faster Block Rate 20% Increased Chance of Blocking All Resistances +25% Cannot Be Frozen 50% Extra Gold From Monsters 25% Better Chance of Getting Magic Items
Achieve	shield	4	Ka Chi To Ku	20% Faster Block Rate 20% Increased Chance of Blocking +100% Enhanced Defense Half Freeze Duration
Dome	shield	4	Ma Ru Ya Ne	+60% Enhanced Defense +60 Defense Attacker Takes Lightning Damage of 25 10% Increased Chance of Blocking
Dread	shield	4	O So Re Ru	+3 to Necromancer Skill Levels Attacker Takes Damage of 100 Attacker Takes Lightning Damage of 30 Replenishes Durability 10% Chance to Cast Level 10 Lower Resist When Struck 10% Chance to Cast Level 10 Amplify Damage When Struck 10% Chance to Cast Level 10 Iron Maiden When Struck

Rune Name	Valid Item Types		No. of Runes	Runes Required				Abilities				
Faith	shield		4	Shi	N	Ko	U					+1 to Paladin Skill Levels +3 to Prayer (Paladin Only) +2 to Holy Bolt (Paladin Only) +2 to Blessed Hammer (Paladin Only) +1 to Fist of the Heavens (Paladin Only)
Fortress	shield		4	Yo	U	Sa	I					+100% Enhanced Defense 10% Increased Chance of Blocking 10% Faster Block Rate +1 Defense (Based on Character Level)
Glory	shield		4	E	I	Ko	U					+60 Defense 5% Increased Chance of Blocking 10% Faster Block Rate Attacker Takes Lightning Damage of 20 +10 to Strength
Medicine	shield		4	Ya	Ku	Hi	N					All Resistances +40% Poison Length Reduced by 75% Half Freeze Duration Magic Damage Reduced by 15
Temptation	shield		4	Yu	U	Wa	Ku					Damage Reduced by 99% Drain Life -30 +40 Defense
Jurai	spear	polearm	3	Tsu	Na	Mi						Adds 30-90 Cold Damage (8 second duration) Freezes Target +150 to Attack Rating 20% Increased Attack Speed 10% Faster Hit Recovery Cold Resist +100% +20% to Maximum Cold Resist
Duress	spear	polearm	5	Ki	Yo	U	Ha	Ku				+50 Durability Repairs Durability +50% Enhanced Damage 6% Life Stolen Per Hit 20% Increased Attack Speed

Rune Name	Valid Item Types		No. of Runes	Runes Required					Abilities	
Light	spear	polearm	5	Ka	Mi	Ya	Ka	Ri	Adds 1-66 Lightning Damage +6 to Maximum Lightning Damage (Based on Character Level) Resist Lightning +30% Resist Lightning +0.25% (Based on Character Level) +5 to Light Radius 10% Chance to Cast Level 3 Chain Lightning on Striking 15% Chance to Cast Level 5 Charged Bolt When Struck	
Thirst	spear	polearm	5	U	E	Te	I	Ru	12% Life Stolen Per Hit 50% Slower Stamina Drain +80% Enhanced Damage 15% Increased Attack Speed 10% Faster Run/Walk Repairs Durability	
Winter	staff	sorceress sword	2	Fu	Yu				Freezes Target Adds 100-150 Cold Damage (second duration) +2 to Cold Skills (Sorceress Only) 20% Chance to Cast Level 6 Glacial Spike on Attack 10% Chance to Cast Level 3 Frozen Orb on Attack	
Memory	staff	sorceress sword	3	Ki	O	Ku			Increase Maximum Mana 20% Magic Damage Taken Reduced by 7 +50% Enhanced Defense 30% Faster Cast Rate +3 to Sorceress Skill Levels +3 to Energy Shield (Sorceress Only) +2 to Static Field (Sorceress Only)	
Symbol	staff		6	Shi	Yo	U	Chi	Yo	U	+3 to Fire Skills +2 Defense (Based on Character Level) Cold Resist +33% +3 to Lightning Inferno (Sorceress Only) +3 to Fire Bolt (Sorceress Only) +3 to Warmth (Sorceress Only)
Edge	sword	knife	2	Fu	Chi				75% Deadly Strike +125% Enhanced Damage 100% Chance of Open Wounds	

Rune Name	Valid Item Types	No. of Runes	Runes Required	Abilities
Composure	sword	3	U Ki Yo	+3 to Sword Mastery (Barbarian Only) -10 to Light Radius Level 1 Blessed Aim (1 Charge) 15% Chance to Cast Level 5 Fire Bolt on Attack 10% Deadly Strike +50% Enhanced Damage
Discipline	sword	3	Mo To Ko	30% Increased Attack Speed +150% Enhanced Damage Adds 1-100 Lightning Damage Resist Lightning +30% +10 to Strength +30 to Dexterity 15% Deadly Strike
Mibu's Wolf	sword	3	Sa I To	+150 to Attack Rating Against Demons +100% Damage to Demons 30% Increased Attack Speed Prevent Monster Heal
Acid	sword	4	Sa N Se I	Adds 40-50 Fire Damage Prevent Monster Heal 100% Chance of Open Wounds 10% Increased Attack Speed
Blood	sword	4	Ke Tsu E Ki	10% Life Stolen Per Hit 88% Chance of Open Wounds Prevent Monster Heal
Destiny	sword	4	U N Me I	50% Bonus to Attack Rating 50% Deadly Strike +150% Enhanced Damage 20% Increased Attack Speed Indestructible
Hiten Misturugi Ryu	sword	4	Ke N Shi N	1.5% Enhanced Maximum Damage (Based on Character Level) 25% Deadly Strike +4 to Attack Rating (Based on Character Level) 10% Increased Attack Speed

Rune Name	Valid Item Types					No. of Runes	Runes Required					Abilities	
Hunger	sword	spear	axe			4	Ku	U	Fu	Ku			10% Life Stolen Per Hit 10% Mana Stolen Per Hit 30% Increased Attack Speed 10% Chance to Cast Level 1 Confuse on Striking Level 1 Redemption (1 Charge)
Terror	sword					4	Ki	Yo	O	Fu			+100% Enhanced Damage +150 to Attack Rating 60% Deadly Strike 60% Increased Attack Speed
Lord	sword	scepter	paladin sword	spear	axe	5	Shi	Ha	I	Shi	Ya		+100% Enhanced Damage +150 to Attack Rating +100% Damage to Demons +50% Damage to Undead +100 to Attack Rating Against Demons +100 to Attack Rating Against Undead 15% Increased Attack Speed
Bone	wand	knife				2	Ho	Ne					+6 to Bone Armor (Necromancer Only) +6 to Skeleton Mastery (Necromancer Only) +4 to Raise Skeleton (Necromancer Only) +4 to Bone Wall (Necromancer Only) +1 to Raise Skeleton Mage (Necromancer Only) +3 to Bone Spear (Necromancer Only) +2 to Bone Prison (Necromancer Only)
Rain	wand	knife	staff	glove		2	A	Me					Level 10 Thunder Storm (6 Charges) 50% Chance to Cast Level 5 Lightning on Attack +10 to Energy 10% Faster Cast Rate +1 to All Skill Levels
Summer	wand					2	Na	Tsu					Replenish Life +25 Regenerate Mana 25% 20% Faster Cast Rate 10% Faster Run/Walk 50% Chance to Cast Level 8 Fire Ball on Attack 25% Chance to Cast Level 4 Meteor on Striking Absorb Fire 30%

Rune Name	Valid Item Types			No. of Runes	Runes Required				Abilities
Unlawful	wand	scepter	staff	3	Fu	Ho	U		9% Life Stolen Per Hit 9% Mana Stolen Per Hit +2 to Necromancer Skill Levels 30% Increased Attack Speed +80% Enhanced Damage (Increases (to 160) At Dawn) Requirements -40%
Woe	wand			4	Ka	Na	Shi	Mi	+3 to Necromancer Skill Levels Drain Life -20 -2 to Light Radius +3 to Curses (Necromancer Only) +5 to Iron Maiden (Necromancer Only) +5 to Amplify Damage (Necromancer Only) +3 to Lower Resist (Necromancer Only)